

FIGHTING ADVENTURE FANTASY SHEET

Adventurer's Name

SKILL
Initial Skill =

STAMINA
Initial Stamina =

LUCK
Initial Luck =

**ITEMS OF
EQUIPMENT
CARRIED**

GOLD

JEWELS

POTIONS

**PROVISIONS
REMAINING**

SKILL =
STAMINA =

SKILL =
STAMINA =

SKILL =
STAMINA =

SKILL =
STAMINA =

SKILL =
STAMINA =

MONSTER ENCOUNTER BOXES

SKILL =
STAMINA =

SKILL =
STAMINA =

SKILL =
STAMINA =

SKILL =
STAMINA =