

FIGHTING ADVENTURE FANTASY SHEET

Adventurer's Name

SKILL
Initial Skill =

STAMINA
Initial Stamina =

LUCK
Initial Luck =

MAGIC
Initial Magic =

GOLD

MAGIC SPELLS

**ITEMS OF
EQUIPMENT
CARRIED**

SKILL =
STAMINA =

SKILL =
STAMINA =

SKILL =
STAMINA =

SKILL =
STAMINA =

SKILL =
STAMINA =

MONSTER ENCOUNTER BOXES

SKILL =
STAMINA =

SKILL =
STAMINA =

SKILL =
STAMINA =

SKILL =
STAMINA =